

# SHOCK TROOPER W/ VOX CASTER

|    |   |    |   |    |    |
|----|---|----|---|----|----|
| M  | T | Sv | W | LD | OC |
| 6" | 3 | 5+ | 1 | 7+ | 2  |

## RANGED WEAPONS

| WEAPON                 | RANGE | A | BS | S | AP | D |
|------------------------|-------|---|----|---|----|---|
| Lasgun<br>RAPID FIRE 1 | 24"   | 1 | 4+ | 3 | 0  | 1 |

## MELEE WEAPONS

| WEAPON              | RANGE | A | WS | S | AP | D |
|---------------------|-------|---|----|---|----|---|
| Close combat weapon | Melee | 1 | 4+ | 3 | 0  | 1 |

## ABILITIES

**Vox-caster**  
Each time you target the bearer's unit with a Stratagem, roll one D6, adding 1 to the result if there are one or more friendly Officer models within 6": on a 5+, you gain 1CP

## WEAPON ABILITIES

**Rapid Fire**  
This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.  
*Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).*

### AUFSTELLUNG

1x Shock Trooper w/ Vox Caster  
**Equipped with:** Lasgun, Close combat weapon

KEYWORDS: -  
FACTION KEYWORDS: -